

# NIC REICHERT

## SENIOR FRONTEND ENGINEER

FIG. DA FOZ - PT +351 924 183 003  
NICOLAS.JREICHERT@GMAIL.COM  
WWW.NICREI.COM  
/NICREICHERT  
/NICREICHERT

Dedicated programmer, with 9+ years of experience. Constantly seeking to improve technical knowledge by learning different programming languages, design patterns, paradigms, best practices and also getting to work with the latest technologies for web, specially in a React ecosystem context. Great interest in developing soft skills and becoming a better and more relevant technical reference for the teams I work with.

### EXPERIENCE

#### REVOLUT - SENIOR SOFTWARE ENGINEER (WEB) JAN 2023 (CURRENT)

- Development and maintenance of Revolut's design system, built with react, styled-components and styled-system.
- Work on internal tools to support different teams within the organization.

#### BASISBOARD - FRONTEND LEAD

APR 2020 - SEP 2022

- Responsible for technical vision and architecting web (react) projects.
- Quickly prototyping apps and functionalities to validate market fit.
- Conceiving, expanding and maintaining codebase for all frontend related projects into a monorepo built using lerna.

#### ACTUM DIGITAL - LEAD REACT DEVELOPER

SEP 2019 - MAR 2020

- Responsible for technical vision of web (react) and of native apps (react-native) projects.
- Organization of workshops and other ways to share knowledge, in an effort to level the technical skills within the team.
- Mentoring junior, mid and senior developers, both on a technical and on a career path way

#### STRV - FRONTEND ENGINEER/TECH TEAM LEAD

APR 2017 - SEP 2019

- Development of web apps using react and of native apps using react-native.
- Usage of many frameworks and libraries, such as redux, reselect, recompose, ramda, react-router, styled-components, react-native-navigation, etc.
- Coding with focus on functional programming patterns.
- Worked as Tech Lead in different projects, with teams up to 7 people. Responsible for being the communication bridge between development team and product team.

#### PAPERPILE - FRONTEND ENGINEER

JAN 2018 - NOV 2018

- Development of web apps using react, alongside frameworks and libraries such as redux, react-dnd, ramda, react-router, styled-components, and many others.
- Responsible for structuring the code and leading development of a greenfield product.

#### MASSIVE - FRONTEND ENGINEER

JAN 2016 - JAN 2017

- Development of native iOS plugins for cordova (in Objective-C) and cross platform web applications, using haxe and cordova.
- Introduced to react, while working on projects such as CraveTV and DAZN.

### OTHER EXPERIENCES

#### FREELANCING - FRONTEND ENGINEER

MAR 2015 - APR 2020

Tech stack: Unity 3d / React / React Native

#### TOPXIGHT - SOFTWARE ENGINEER

MAR 2015 - APR 2016

Tech stack: Unity 3d

#### MOBILTEC - SOFTWARE ENGINEER

JUN 2014 - OCT 2014

Tech stack: C# ASP.NET / HTML / Javascript

#### VOX STUDIOS - UNITY DEVELOPER

MAY 2013 - JUN 2014

Tech stack: Unity 3d

#### HEWLETT-PACKARD (HP) - INTERN

JUN 2011 - FEB 2012

Tech stack: C++

### EDUCATION

#### UNISINOS - COMPUTER GAMES

FEB 2010 - FEB 2013

### SKILLS & INTERESTS

react • styled-components • styled-system graphql • design system • accessibility css • html • functional programming • playwright cypress • jest • typescript • monorepos

### LANGUAGES

PORTUGUESE Native  
ENGLISH Native  
SPANISH Intermediate  
CZECH Intermediate